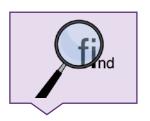


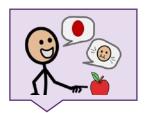
Who likes to have **FUN**? I like to have **FUN**! Kids and adults like to do things that are **FUN**! We can describe an activity as **FUN** and add to the excitement of the event. Adding describing words to our vocabulary increases opportunities to tell someone what you think about the activity. It's more than telling someone you like it, you can tell them "it was **FUN**!" Birthday parties are **FUN**! The playground is **FUN**! Talking to my friends is **FUN**! Let's have some **FUN**!



#### **FIND**

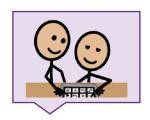
Find **FUN** in the vocabulary. **FUN** is often used as an adjective. It is often located on the DESCRIBE page of many vocabularies. If you can't find **FUN**, use the Word Finder feature to learn where it is. If it is not in the vocabulary, you may want to add it.





# **INTRODUCE**

Use **FUN** in context and try to explain it at the learner's level. Modeling, touching the word in the vocabulary as you say it, may help. Here's an example: "FUN could mean something is enjoyable. "The game was **FUN**."



### **MODEL**

Model the word throughout the day, touching **FUN** in the vocabulary anytime you say it.

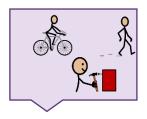
"He had a lot of **FUN** swimming."

"The buckets are **FUN** to play with at the beach."

"Did you have **FUN** on vacation?"

"I had so much FUN!"

"She is **FUN** to talk to."



## **ENCOURAGE**

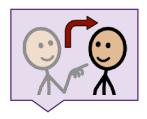
Create activities to provide lots of models and practice with **FUN**.

Book: My New Friend Is So **FUN!** By Mo Willems

Game: Have **FUN -** play *Pie Face!* Game

Activity: Make a **FUN**ny face flip book. Lots of **FUN** times

together!



#### **EXPECT**

Create opportunities for the learner to say the word. Make sure to wait, and look so they know it is expected.

Add **FUN** to current requests, questions, and comments.

For *questions*, "Will it be work or **FUN**?"

For *requests*, "Can we do something **FUN**?"

For comments, "That was so much **FUN**!" or "It was **FUN**"

