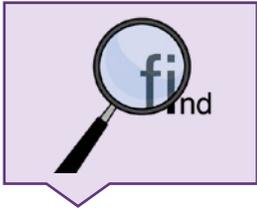


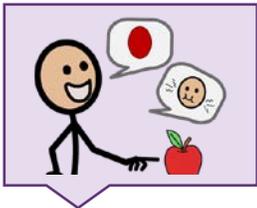
# Let's teach maybe

**MAYBE** can be a difficult word to understand and teach. It will likely be better understood if the learner already knows and uses the words "yes" and "no." People use **MAYBE** when they are talking about something that has a chance of happening in the future, or that something is possibly correct. Even though the learner may not understand the word, chances are people say it to him/her anyway. Start exposing the learner to the word **MAYBE** by touching the word on the device everytime you say it.



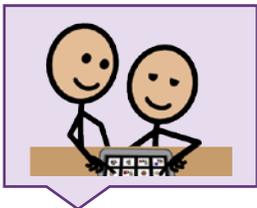
## FIND

Find the word in the vocabulary. **MAYBE** is often located on the "SOCIAL" page of many vocabularies, along with "yes" and "no." If you can't find **MAYBE**, use the Word Finder feature to learn where it is. If it is not in the vocabulary, you may want to add it.



## INTRODUCE

Use **MAYBE** in context and try to explain it at the learner's level. Modeling, touching the word in the vocabulary as you say it, may help. Here's an example: "**MAYBE** means not for sure. If you ask today something, I mau say "**MAYBE.**" That doesn't mean "yes" or "no," but we will see."



## MODEL

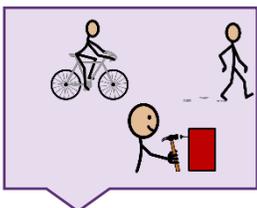
Model the word throughout the day, touching **MAYBE** in the vocabulary anytime you say it.

"**MAYBE** you can do that later."

"**MAYBE** you need some help."

"**MAYBE**, we will see."

"Can you do that? **MAYBE**, ask your mom."



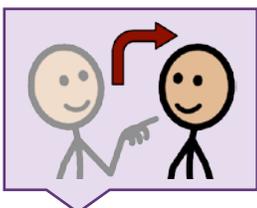
## ENCOURAGE

Create activities to provide lots of models and practice with **MAYBE**.

Game: "Ned's Head;" take turns feeling inside and guessing what you think you feel. "**MAYBE** it is a \_\_\_\_\_."

Song: *Call me **MAYBE***, Carly Rae Jepsen

Art: make "blob" paintings. Decide what it is, **MAYBE** it's a...



## EXPECT

Create opportunities for the learner to say the word. Make sure to wait and look at them so they know it is expected.

Write a book about things the learner might do when he/she grows up. Use the sentence starter "**MAYBE**, I will..." Use the "Save Message" feature on the "Stories & Scripts" pages.

When offering the learner choices, if it is unclear whether he/she wants something, help him/her indicate **MAYBE**.