



LOOK-PLAN-DO

Client: _____

Activity: _____

LOOK

at the environment

Who is communicating? _____

What is already happening? 1. _____
2. _____
3. _____
4. _____
5. _____

Where are things located? _____

PLAN

for the opportunities

How will you **change** the environment? _____

Target words/phrases		
Wants/Needs	Exchange of Info	Social Interaction
1. _____	5. _____	9. _____
2. _____	6. _____	10. _____
3. _____	7. _____	11. _____
4. _____	8. _____	12. _____

BRAINSTORM: start activity – continue activity – end activity – comment – ask a question – social nicety – answer question – greeting/salutation

DO

communicate!

What will be **modeled** on the device? 1. _____
2. _____
3. _____
4. _____
5. _____

How will you **prompt**?

- | | | |
|--------------------------------------|--|---|
| <input type="checkbox"/> Think aloud | <input type="checkbox"/> Ask open-ended question | <input type="checkbox"/> Provide a choice |
| <input type="checkbox"/> Visuals | <input type="checkbox"/> Gestural Prompt | <input type="checkbox"/> Physical prompt |

make sure everyone knows what their role is (prompter, modeler, etc.)